Large-scale dynamics of Mean-Field Games driven by local Nash equilibria

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Abstract

We introduce a new mean field kinetic model for systems of rational agents interacting in a game theoretical framework. This model is inspired from non-cooperative anonymous games with a continuum of players and Mean-Field Games. The large time behavior of the system is given by a macroscopic closure with a Nash equilibrium serving as the local thermodynamic equilibrium. An application of the presented theory to a social model (herding behavior) is discussed.

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1 Introduction

The paper aims at providing a framework for a non-cooperative non-atomic anonymous game with a continuum of players [3, 23, 27, 29] also known as a Mean-Field Game [7, 20] which exhibit strong scale separation. More precisely, we are interested in such games where agents evolve their strategies according to the best-reply scheme on a much faster time-scale than their social configuration variables. We target the derivation of a system of equations which describes the slow evolution of the social configuration variables as a consequence of the very fast evolution of the agents variables through a suitable averaging, or ‘coarse-graining’ procedure. Indeed, the fast evolution of the strategy variables drives the agents towards a local Nash equilibrium, where locality is both in social configuration and time. The slow evolution equation depends on parameters that are computed from these local Nash equilibria.

Therefore, this work provides a rigorous coarse-graining procedure to derive the large time dynamic of the social configuration of the agents, in the spirit of a macroscopic model in continuum mechanics. We believe that this framework provides a new viewpoint which, by connecting kinetic theory to game theory, may be useful to address complex dynamical problems in economics and social sciences. In this paper, we focus on the definition of a framework and defer its detailed application to specific examples (such as the evolution of wealth distribution in economic neighborhoods) to future work except for an example of herding behavior that will be treated at the end.

We consider a dynamic model for an ensemble of rational agents or players in the game-theoretical sense. Each agent is endowed with two variables: a type variable X which describes the state of the agent such as its position in some social configuration space, such as its economic neighbourhood, its geographical position, etc., and a decision (or control or action or strategy) variable Y which describes the strategies the agent can play with during the game. The social configuration variable X and strategy variable Y belong to the two spaces $\mathcal{X}$ and $\mathcal{Y}$ respectively. In this paper, for simplicity, we make $\mathcal{X} = \mathbb{R}^n$ while $\mathcal{Y}$ is a compact connected oriented Riemannian manifold imbedded in $\mathbb{R}^p$. This last assumption is inessential ($\mathcal{Y} = \mathbb{R}^p$ could be used instead) but is made to avoid tedious considerations about the integrability of the functions at infinity in y . We also have in mind a herding example (section 5) where this framework is natural.

Each agents tries to minimize a cost function (or equivalently maximize a utility function) in the presence of the other players in the framework of a non-cooperative, anonymous game [15, 27]. The cost function depends on the social configuration and decision variables of the agent itself and of all the other agents. By contrast to equilibrium theory, we assume that the agents are not choosing the Nash equilibrium instantaneously [25] (also known as Cournot-Nash equilibria), but rather each agent works towards this goal by the so-called ‘best-reply strategy’, minimizing its cost while considering that the other agents will not change theirs. This results in a descent in the direction of the gradient of the cost function. In addition, this action is overlayed by some statistical noise, giving rise to Brownian fluctuations. This setup gives rise to a system of stochastic differential equations.

To put this abstract framework into a more concrete setting, we give the following example. Let us consider that an agent works in a team and that her wage depends on

her skill X , her investment (into training for instance) Y and the skill and investment of the whole team. So, in this example, $X \in \mathcal{X} = \mathbb{R}^n$ is the vector of possible skills and $Y \in \mathcal{Y} = \mathbb{R}^p$ is the vector of possible investments like e.g. job training. The agent wants to maximise her wage. In order to do so, she chooses her action by considering that the rest of the workers will not change theirs. She thus chooses to invest in the direction which maximizes the increase of her wage. This leads to the evolution of Y according to the best-reply strategy. Now, the evolution of the agent's skill X depends on her current skill and her investment. It is not unrealistic to say that her ability X evolves due to these two factors [28] and that this evolution is slow compared to the rate of investment, i.e. the evolution of Y .

We are interested in systems of a large number of agents where a continuum description can be adopted, in the way of non-cooperative non-atomic anonymous games with a continuum of players [3, 23, 27, 29] also known as Mean-Field Games [7, 20]. Indeed, in the situation of anonymous games with a large number of players, the construction of a mean field that serves as a mediator for describing inter-particle interactions constitutes an excellent approximation. In this kind of models, one describes the contribution of each particle to the creation of a mean field, and the effect of the mean field on each particle, by conceiving each particle as infinitesimal, i.e. by carrying out a kind of limit process on the number N of particles for $N \rightarrow \infty$. We refer the reader to [4] for a nice introduction to game theory and Mean-Field Games. In the present paper we consider such mean field models, i.e. we consider a continuum of players which, under the usual molecular chaos assumptions, can be described by an effective equation for the probability distribution of single agents in the phase space (x, y) consisting of the type and action variables.

In this large number of agents limit, a kinetic model for the time evolution of this probability distribution $f(x, y, t)$ can be written as follows.

$$\partial_t f(x, y, t) + \nabla_x \cdot [fV(x, y)] - \nabla_y \cdot [f\nabla_y \Phi_f(x, y, t)] = d\Delta_y f . \quad (1.1)$$

The vector valued function $V(x, y)$ is given by the basic dynamics of the system, describing how the state x evolves for a given control variable y . The forcing term $\nabla_y \cdot [f\nabla_y \Phi_f(x, y, t)]$ in equation (1.1) describes the agent trying to minimize the cost functional Φ_f by marching in the steepest descent direction $-\nabla_y \Phi_f$ (In the mean field model considered in this paper Φ_f will exhibit a functional dependence on the density f). The Laplacian on the right hand side of equation (1.1) is a consequence of the Brownian noise in the system, with the diffusion coefficient d corresponding to the variance $2d$. Again, by contrast to the usual Mean-Field Game models for agent systems [7, 20] where the optimum control is realized instantaneously (leading to the solution of a Hamilton - Jacobi - Bellman equation), our agents march an infinitesimal step towards the optimum at each time step by taking the steepest descent of the cost functional.

The substance of this paper is to relate the kinetic description given by equation (1.1) to the well-established game theoretical framework. We show that, in the homogeneous case, when the density f is independent of the state x , steady state solutions of equation (1.1) correspond to Nash equilibria. Therefore the model considered here, which relies on the best-reply strategy, results in a scheme consisting of agents choosing their strategy variables in the direction of steepest descent towards this Nash equilibrium. In the case of potential games [24, 26], when the cost functional Φ_f can be expressed as the functional

derivative of a potential functional, we show that the kinetic equation can be expressed as the gradient flow of a free energy. Nash equilibria are the critical points of this free energy. Stable Nash equilibria are those which correspond to a global minimum of the free energy, the other minima corresponding to metastable ones. For special cases, we can prove that the dynamic solution of the kinetic equation converges to these stable or metastable Nash equilibrium solutions (see section 5). We note that potential games have originated from congestion games aimed at describing congested traffic situations [26] and that we will recover familiar models of traffic flow below (see Eq. 1.2 and comments below). Recently, an approach similar to that developed here has been applied to pedestrian traffic [1, 2].

The main goal of the paper is to investigate the inhomogeneous case, when the probability density f depends on the both the state (or type) x and control variable y . We aim to derive macroscopic dynamic equations in the state variable x only, which constitute good approximations to the solution of equation (1.1) at large scales. Indeed, we look at the system over time scales which are large compared to the typical time needed by the players to act on their control variables. Simultaneously, we suppose that the interactions between the players are localized in the state space x . This corresponds to a situation of so-called *bounded information* where the agents only take into account agents which are close to themselves in state space x to make their decision, ignoring agents in the far field. In the macroscopic dynamics, we focus on scales in state space which are large compared to this interaction scale. Over these large time and state space scales, the distribution of agents in the control variable y instantaneously realizes the local Nash equilibrium. This local Nash equilibrium describes the statistics of agents in control variable y and depends on parameters which may vary over the large scale state variable x and time t . Such parameters may be e.g. the local number density $\rho(x, t)$ of agents at given state x and time t , or the mean or standard deviation of the local Nash equilibrium distribution.

The resulting macroscopic equation represents, in the language of kinetic theory, the macroscopic closure of the kinetic equation, using the Nash equilibrium distribution as the Local Thermodynamic Equilibrium. For instance, the large time evolution of the density $\rho(x, t)$ is of the form

$$\partial_t \rho(x, t) + \nabla_x \cdot (u \rho) = 0, \quad (1.2)$$

where ρ is related to the probability density f by $\rho(x, t) = \int f(x, y, t) dy$. The macroscopic velocity $u(x, t)$ is given by the expectation of the local velocity $V(x, y)$ over the Nash equilibrium distribution. In the simplest possible case the macroscopic velocity u can be expressed in terms of the macroscopic density ρ as $u = u_\rho$, giving a closed (usually) hyperbolic conservation law such as in the Lighthill-Whitham-Richards model of traffic [22]. However, in many applications the structure of the macroscopic velocity u is more complicated, and additional constitutive equations are needed to obtain a closed system from equation (1.2). In such an occurrence a case by case study is necessary. We will give such an example in section 5.

This paper is organized as follows:

- In Section 2 we define the basic model, consisting of a system of stochastic differential equations, and state under what assumptions the solution can be expressed in terms of a mean field density for one effective agent.

- Section 3 is devoted to the analysis of equilibria. For this purpose it is sufficient to consider the homogeneous case where the density function f in (1.1) does not depend on the state variable x . In this case the equilibrium solution is given as the solution of a fixed point problem and we show that this equilibrium solution is actually a Nash equilibrium in the game theoretical sense. In the case of potential games, we provide a variational structure and Lypounov functional to equation (1.1).
- Section 4 is concerned with the inhomogeneous case. We consider the macroscopic limit in the regime when the control variable y is adjusted on a much faster time scale than that of the evolution of the state variable x and when the interactions are nearly local in state space. In the limit, this leads to the macroscopic model (1.2) where the macroscopic velocity u has to be computed from the local Nash equilibrium.
- In Section 5, we apply the framework developed so far to a model of social herding behavior, where V is an actual velocity in physical space, and the goal of each individual is to adjust to the mean velocity of the ensemble. Here, equilibrium distributions are given by the Von-Mises-Fischer distribution. This serves as an example of a potential game. However, the macroscopic limit equation (1.2) is not well defined unless some additional constitutive relations are used to determine the macroscopic velocity u . An other example pertaining to the evolution of the distribution of wealth in economic neighborhood can be found in [11]. There are many models of social interactions and group formation based on a game theoretical approach (see e.g. [19]).
- In section 6, a conclusion is given and perspectives are drawn.

2 A mean-field model of social dynamics

We consider N rational agents (or players) moving continuously in a space of social configurations $\mathcal{X}$. Each agent labeled j , $j \in \{1, \dots, N\}$ has social configuration $X_j(t) \in \mathcal{X}$, depending on time $t \in \mathbb{R}_+$. It controls its state by an action (or decision) variable $Y_j(t)$ belonging to a space of control variables $\mathcal{Y}$. For simplicity, we suppose that $\mathcal{X} = \mathbb{R}^n$ and $\mathcal{Y}$ is a compact, orientable, connected manifold imbedded in $\mathbb{R}^p$ with or without boundary and endowed with the Riemannian structure induced by $\mathbb{R}^p$. Given $(X_j(t), Y_j(t))$, the j -th agent moves in configuration space with velocity $V_j(t) = V(X_j(t), Y_j(t))$, where $V = V(X, Y)$ is a given function of the configuration and decision variables, and will be referred to as the social velocity of agents at social configuration X having strategy Y . To act on their decision variables, the agents impose a given force F_j^N which will be a function of his own and the other agents' configuration and decision variables. In addition to this force, each agent's decision variables are subject to Brownian noises which model uncertainties in the decision process as well as of the influence of the environment. Brownian noises for different agents are independent. In order to constrain the dynamics of the decision variables to the manifold $\mathcal{Y}$, the resulting combination of the force and Brownian noise is projected onto the tangent plane $T_{Y_j(t)}$ to $\mathcal{Y}$ at this point. The particle

dynamics is given by the following Stochastic Differential Equation (SDE):

$$\dot{X}_j = V(X_j(t), Y_j(t)), \quad dY_j = P_{T_{Y_j(t)}} \circ (F_j^N + \sqrt{2d} dW_t^j), \quad (2.1)$$

where the dot indicates the time derivative, $P_{T_{Y_j(t)}}$ is the orthogonal projection onto the tangent plane to $Y_j(t)$, the symbol $\circ$ refers to the Stratonowich interpretation of the SDE, dW_t^j for $j \in \{1, \dots, N\}$ denote N independent Brownian motions in $\mathbb{R}^p$ and d is the diffusion coefficient. Finally F_j^N denotes the force acting on the j -th agent which is described below. In the case where $\mathcal{Y}$ is a manifold with boundary, suitable boundary conditions must be given. Such boundary conditions will be specified later on in the kinetic framework (see Eq. (2.8)). That (2.1) provides a well-defined SDE on $\mathcal{X} \times \mathcal{Y}$ follows from the theory described e.g. in [16].

We denote by $\vec{X}(t) = (X_1, \dots, X_N)$, $\vec{Y}(t) = (Y_1, \dots, Y_N)$ and $\hat{Y}_j = (Y_1, \dots, Y_{j-1}, Y_{j+1}, \dots, Y_N)$ (in game theory, the notation Y_{-j} is usually preferred to $\hat{Y}_j$). We also write $\vec{Y} = (Y_j, \hat{Y}_j)$ by abuse of notation. We assume the existence of a cost function $\Phi^N(\vec{X}, \vec{Y}, t)$ which each agent tries to minimize by acting on its strategy variables, assuming that the other agents do not change theirs. This means that each agent j relaxes its control variable Y_j towards an equilibrium $Y_j(\vec{X}, \hat{Y}_j, t)$ such that

$$Y_j^N(\vec{X}, \hat{Y}_j, t) = \arg \min_{Y_j \in \mathcal{Y}} \Phi^N(\vec{X}, Y_j, \hat{Y}_j, t), \quad \forall j \in \{1, \dots, N\}. \quad (2.2)$$

Since such a goal cannot be achieved instantaneously, it chooses the best-reply strategy, i.e. it acts on itself such that

$$F_j^N(\vec{X}, \vec{Y}, t) = -\nabla_{Y_j} \Phi^N(\vec{X}, Y_j, \hat{Y}_j, t), \quad \forall j \in \{1, \dots, N\}. \quad (2.3)$$

We now assume that F_j^N is globally Lipschitz with respect to all its arguments, so that the system (2.1) has global solutions.

The terminology used so far is borrowed from classical physics (see e.g. the term ‘force’ to describe the action of the agents). We refer to the ‘investment-skill’ example given in the introduction for a description in more economical terms. Within this example, the force would characterize the rate at which the agent would invest to improve her wage. A more sophisticated way to optimize the action or control variables is to use a Hamilton-Jacobi-Bellman equation (see e.g. the Mean-Field Game theory of Lasry & Lions [20]). We can also easily generalize this setting to a fiber bundle but we will stay in the frame of a trivial bundle (i.e. a cartesian product) for simplicity.

Now, we introduce the N -particle empirical distribution function

$$f^N(x, y, t) = \frac{1}{N} \sum_{j=1}^N \delta_{X_j(t)}(x) \otimes \delta_{Y_j(t)}(y),$$

and regard f^N as a map from $t \in \mathbb{R}_+$ to $f^N(t) \in \mathcal{P}(\mathcal{X} \times \mathcal{Y})$, where $\mathcal{P}(\mathcal{X} \times \mathcal{Y})$ denotes the space of probability measures on $\mathcal{X} \times \mathcal{Y}$. We assume that in the mean-field limit $N \rightarrow \infty$ of the number of players going to infinity, there exists a one-particle distribution function $f = f(x, y, t)$, which maps $t \in \mathbb{R}_+$ to $f(t) \in \mathcal{P}_{ac}(\mathcal{X} \times \mathcal{Y})$ where $\mathcal{P}_{ac}(\mathcal{X} \times \mathcal{Y})$ is the space

of probability measures on $\mathcal{X} \times \mathcal{Y}$ which are absolutely continuous with respect to the Lebesgue measure on $\mathcal{X} \times \mathcal{Y}$ (i.e. the measure on $\mathcal{X} \times \mathcal{Y}$ induced by the Lebesgue measure on $\mathbb{R}^n \times \mathbb{R}^p$), such that

$$f^N \rightharpoonup f, \quad (2.4)$$

in the weak star topology of bounded measures. We assume that a mean-field cost function exists. More precisely, we assume that there exists a map $\mathcal{P}_{\text{ac}}(\mathcal{X} \times \mathcal{Y}) \rightarrow C^2(\mathcal{X} \times \mathcal{Y})$, $f \mapsto \Phi_f$, such that, for all trajectories $(X_j(t), Y_j(t))$ satisfying (2.4), we have

$$\Phi^N(X_j(t), \hat{X}_j(t), Y_j(t), \hat{Y}_j(t), t) \rightarrow \Phi_{f(t)}(X_j(t), Y_j(t)), \quad \forall j \in \{1, \dots, N\}, \quad \forall t \geq 0. \quad (2.5)$$

This assumption means that the influence of the rest of the agent ensemble can be replaced by a functional dependence on the distribution of the social configuration and decision variables of a single anonymous agent. Therefore, two agents which have the same strategy are indistinguishable, which is known as an anonymous game.

Thanks to this assumption, in the limit $N \rightarrow \infty$, the one-particle distribution function f is a solution of the following Fokker-Planck equation [30]

$$\partial_t f + \nabla_x \cdot (V(x, y) f) + \nabla_y \cdot (F_f f) = d\Delta_y f, \quad (2.6)$$

where $F_f = F_f(x, y, t)$ is given by

$$F_f(x, y, t) = -\nabla_y \Phi_{f(t)}(x, y). \quad (2.7)$$

In (2.6), the symbol $\nabla_y \cdot$ denotes the divergence of tangent vector fields on $\mathcal{Y}$, while Δ_y is the Laplace-Beltrami operator on $\mathcal{Y}$. Below, we will also use ∇_y for the tangential gradient of functions defined on $\mathcal{Y}$. We supplement this system with an initial condition $f(0) = f_0$. For short, we will write $\Phi_{f(t)} = \Phi_f$. In the case where $\mathcal{Y}$ is a manifold with boundary, we set a zero flux condition on the boundary $\mathcal{X} \times \partial\mathcal{Y}$, namely:

$$f \partial_n \Phi_f + d \partial_n f = 0, \quad \text{on } \mathcal{X} \times \partial\mathcal{Y}, \quad (2.8)$$

where $\partial_n f(x, y)$ denotes the normal derivative of f at $(x, y) \in \mathcal{X} \times \partial\mathcal{Y}$.

3 The homogeneous configuration case: convergence to Nash equilibria

3.1 General setting

In this section, we consider the case where the dynamics of the decision variables is independent of the state variables and we restrict the system to the decision variables only. In the kinetic-theory framework, this would refer to the spatially homogeneous case, where the spatial dependence is omitted. Then, f becomes a mapping from $t \in [0, \infty[$ to $f(t) \in \mathcal{P}_{\text{ac}}(\mathcal{Y})$, where $\mathcal{P}_{\text{ac}}(\mathcal{Y})$ is now the space of absolutely continuous probability measures on $\mathcal{Y}$. The cost function Φ becomes a mapping from $f \in \mathcal{P}_{\text{ac}}(\mathcal{Y})$ to $\Phi_f \in C^2(\mathcal{Y})$. Eq. (2.6) is now written:

$$\partial_t f = Q(f), \quad Q(f) = \nabla_y \cdot (f \nabla_y \Phi_f + d \nabla_y f), \quad (3.1)$$

with initial condition given by f_0 . We note that we can write the collision operator $Q(f)$ as follows:

$$Q(f) = \nabla_y \cdot \left(f \nabla_y (\Phi_f + d \ln f) \right) = \nabla_y \cdot (f \nabla_y \mu_f), \quad (3.2)$$

with

$$\mu_f(y) = \Phi_f(y) + d \ln f(y). \quad (3.3)$$

In the case where $\mathcal{Y}$ has boundary, then the boundary condition (2.8) reduces to

$$f \partial_n \mu_f = 0, \quad \text{on } \partial \mathcal{Y}, \quad (3.4)$$

where $\partial_n \mu_f(y)$ is the normal derivative of μ_f at $y \in \partial \mathcal{Y}$. For a given function $\Phi(y)$, we introduce the Gibbs measure $M_\Phi(y)$ by:

$$M_\Phi(y) = \frac{1}{Z_\Phi} \exp \left(- \frac{\Phi(y)}{d} \right), \quad Z_\Phi = \int_{y \in \mathcal{Y}} \exp \left(- \frac{\Phi(y)}{d} \right) dy. \quad (3.5)$$

The definition of Z_Φ is such that M_Φ is a probability density, i.e. it satisfies

$$\int_{y \in \mathcal{Y}} M_\Phi(y) dy = 1. \quad (3.6)$$

Now, we can write

$$Q(f) = d \nabla_y \cdot \left(M_{\Phi_f} \nabla_y \left(\frac{f}{M_{\Phi_f}} \right) \right). \quad (3.7)$$

We have the

Lemma 3.1 (i) *For any sufficiently smooth function f and g on $\mathcal{Y}$, we have*

$$\int_{y \in \mathcal{Y}} Q(f) \frac{g}{M_{\Phi_f}} dy = -d \int_{y \in \mathcal{Y}} \nabla_y \left(\frac{f}{M_{\Phi_f}} \right) \cdot \nabla_y \left(\frac{g}{M_{\Phi_f}} \right) M_{\Phi_f} dy, \quad (3.8)$$

(ii) *We have*

$$\int_{y \in \mathcal{Y}} Q(f) \frac{f}{M_{\Phi_f}} dy = -d \int_{y \in \mathcal{Y}} \left| \nabla_y \left(\frac{f}{M_{\Phi_f}} \right) \right|^2 M_{\Phi_f} dy \leq 0. \quad (3.9)$$

Proof. (i) Multiplying (3.7) by g/M_{Φ_f} , integrating over y and using Green's formula on $\mathcal{Y}$, we get (3.8). In the application of Green's formula, the boundary term is either absent when $\mathcal{Y}$ has no boundary or vanishes due to the boundary condition (3.4) in the case where $\mathcal{Y}$ has a boundary. Indeed, we notice that

$$\frac{f}{M_{\Phi_f}} = Z_{\Phi_f} e^{\frac{\mu_f}{d}}, \quad Q(f) = d Z_{\Phi_f} \nabla_y \cdot (M_{\Phi_f} \nabla_y e^{\frac{\mu_f}{d}}). \quad (3.10)$$

Therefore, the boundary term in Green's formula is written

$$d Z_{\Phi_f} \int_{y \in \partial \mathcal{Y}} M_{\Phi_f}(y) \partial_n \left(e^{\frac{\mu_f(y)}{d}} \right) (y) \frac{g}{M_{\Phi_f}} dS(y) = 0,$$

where $dS(y)$ is the measure on $\partial \mathcal{Y}$ and where the integral is zero because

$$\partial_n \left(e^{\frac{\mu_f(y)}{d}} \right) (y) = \frac{1}{d} e^{\frac{\mu_f(y)}{d}} \partial_n \mu_f(y) = 0,$$

by virtue of (3.4).

(ii) We let $g = f$ in (3.8) and get (3.9). ■

From Lemma 3.1, we deduce the following

Proposition 3.2 *The distribution function $f \in \mathcal{P}_{ac}(\mathcal{Y})$ is an equilibrium solution, i.e. a solution of $Q(f) = 0$ if and only if f is of the form f_{eq} where f_{eq} is a solution of the following fixed point problem:*

$$f_{eq}(y) = \frac{1}{Z_{\Phi_{f_{eq}}}} \exp \left(- \frac{\Phi_{f_{eq}}(y)}{d} \right), \quad Z_{\Phi_{f_{eq}}} = \int_{y \in \mathcal{Y}} \exp \left(- \frac{\Phi_{f_{eq}}(y)}{d} \right) dy. \quad (3.11)$$

Proof. First, suppose that $Q(f) = 0$. Then, $\int_{y \in \mathcal{Y}} Q(f) \frac{f}{M_{\Phi_f}} dy = 0$. Therefore, thanks to (3.9), $\frac{f}{M_{\Phi_f}}$ is a constant. Using the positivity of M_{Φ_f} and its normalization condition (3.6), we get $f = M_{\Phi_f}$. Consequently, for f to be an equilibrium, it has to satisfy the fixed point problem (3.11). Conversely, if f_{eq} is a solution of the fixed point problem (3.11), then $\frac{f_{eq}}{M_{\Phi_{f_{eq}}}} = 1$ and $Q(f_{eq}) = 0$ follows. ■

We now show that equilibria (3.11) are Nash equilibria for the mean-field game (also known as non-cooperative anonymous game with a continuum of players [7]) associated to the cost function augmented by the contributed of the noise $\mu_f(y)$ (or ‘augmented cost function’). We first define the concept of a Nash equilibrium for such a game [5, 6, 7].

Definition 3.3 *A Nash equilibrium measure $f_{NE} \in \mathcal{P}(\mathcal{Y})$ for the Mean-Field Game defined by the cost function $\mu_f(y)$ is such that there exists a constant K and*

$$\begin{cases} \mu_{f_{NE}}(y) = K & \forall y \in \text{Supp}(f_{NE}), \\ \mu_{f_{NE}}(y) \geq K & \forall y \in \mathcal{Y}, \end{cases} \quad (3.12)$$

where $\text{Supp}(f)$ refers to the support of f , i.e. the closure of the set where $f \neq 0$.

We recall the following proposition [7]:

Proposition 3.4 *Definition (3.12) is equivalent to the following statement:*

$$\int_{y \in \mathcal{Y}} \mu_{f_{NE}}(y) f_{NE}(y) dy = \inf_{f \in \mathcal{P}_{ac}(\mathcal{Y})} \int_{y \in \mathcal{Y}} \mu_{f_{NE}}(y) f(y) dy. \quad (3.13)$$

Eq. (3.13) is called the ‘mean-field’ equation.

Now, we can state the following theorem:

Theorem 3.5 *Let $f \in \mathcal{P}_{ac}(\mathcal{Y})$. Then the two following statements are equivalent:*

- (i) *f is an equilibrium (3.11),*
- (ii) *f is a Nash equilibrium (3.12).*

Proof. (i) $\Rightarrow$ (ii). Let f_{eq} be an equilibrium (3.11). Since $\mathcal{Y}$ is compact and Φ_f is continuous on $\mathcal{Y}$ for any $f \in \mathcal{P}_{ac}(\mathcal{Y})$, then $\Phi_{f_{eq}}$ is bounded. Therefore, its support is the entire manifold $\mathcal{Y}$ and the second line of (3.12) reduces to the first line. We easily compute that $K = -d \ln Z_{\Phi_{f_{eq}}}$. Therefore, f_{eq} is a Nash equilibrium (3.12).

(ii) $\Rightarrow$ (i). Let f_{NE} be a Nash equilibrium (3.12). We show that $\text{Supp}(f_{NE}) = \mathcal{Y}$. Indeed, by contradiction, suppose $\text{Supp}(f_{NE}) \subsetneq \mathcal{Y}$. There exists $y \in \mathcal{Y}$ such that $f_{NE}(y) = 0$. Then, because of the log inside (3.3) and the boundedness of $\Phi_{f_{NE}}$, we have $\mu_{f_{NE}}(y) = -\infty$ which is a contradiction to the second line of (3.12). Therefore, by the first line of (3.12), $\mu_{f_{NE}}$ is identically constant over the entire space $\mathcal{Y}$. From the expression of $\mu_{f_{NE}}$ in (3.3), f_{NE} is proportional to $\exp(-\Phi_{f_{NE}}/d)$, which means that it is an equilibrium (3.11). ■

The mean-field model (3.1), (3.2) can be recast as a transport equation as follows

$$\partial_t f + \nabla_y \cdot (v f) = 0, \quad (3.14)$$

$$v = -\nabla_y \mu_f. \quad (3.15)$$

It describes the bulk motion of agents which move in the direction of the steepest descent towards the minimum of μ_f . When all agents have reached the minimum of μ_f , then μ_f is a constant and describes a Nash Equilibrium. Therefore, in the proposed dynamics, the agents are driven towards the Nash equilibrium by the best-reply strategy i.e. they choose as their action to move in the descent direction of the gradient of the cost functional.

Remark 3.1 *The existence and uniqueness of Nash equilibria i.e. solutions of the fixed point problem (3.11) is an open problem in the fully general setting. However, in section 5, we provide an example where such equilibria exist. Depending on the conditions, they may be unique or not. In the non-uniqueness case, this leads to the occurrence of phase transitions. the final Nash equilibrium which is reached as $t \rightarrow \infty$ depends on the initial condition.*

3.2 Variational structure and potential games [24]

In this section, we make the following assumption:

Assumption 3.1 *There exists a functional $\mathcal{U}(f)$ such that*

$$\Phi_f(y) = \frac{\delta \mathcal{U}(f)}{\delta f}(y), \quad \forall y \in \mathcal{Y},$$

where $\frac{\delta \mathcal{U}(f)}{\delta f}$ is the functional derivative of $\mathcal{U}$ defined by

$$\int_{y \in \mathcal{Y}} \frac{\delta \mathcal{U}(f)}{\delta f}(y) \phi(y) dy = \lim_{s \rightarrow 0} \frac{1}{s} (\mathcal{U}(f + s\phi) - \mathcal{U}(f)), \quad (3.16)$$

for any test function $\phi(y)$.

We note that the existence of such a functional gives a very strong constraint on Φ (if f were finite-dimensional, i.e. if $\mathcal{Y}$ were replaced by a finite set and eq. (3.1) by a system of ordinary differential equations, that would mean that Φ is the gradient of the scalar potential $\mathcal{U}$). We will call $\mathcal{U}$ the potential energy. A game associated to such a cost function Φ is called a potential game [24]. We now introduce the entropy functional:

$$\mathcal{S}(f) = d \int_{y \in \mathcal{Y}} f(y) \ln f(y) dy, \quad (3.17)$$

and the free energy

$$\mathcal{F}(f) = \mathcal{U}(f) + \mathcal{S}(f). \quad (3.18)$$

It is a simple matter to find that

$$\frac{\delta \mathcal{S}(f)}{\delta f}(y) = d \ln f(y).$$

Therefore, we have

$$\frac{\delta \mathcal{F}(f)}{\delta f}(y) = \Phi_f(y) + d \ln f(y) = \mu_f(y). \quad (3.19)$$

In statistical physics, the first-order variation of the free energy of a system is called the ‘chemical potential’. Building on this analogy, we call the augmented cost function $\mu_f(y)$, the chemical potential associated with the free energy $\mathcal{F}(f)$. Now, we can recast (3.1), (3.2) as

$$\partial_t f = \nabla_y \cdot ((\nabla_y \mu) f) = \nabla_y \cdot \left(\nabla_y \left(\frac{\delta \mathcal{F}(f)}{\delta f} \right) f \right). \quad (3.20)$$

But, for a function $f(y, t)$, we have

$$\frac{d}{dt} \mathcal{F}(f(\cdot, t)) = \int_{y \in \mathcal{Y}} \frac{\delta \mathcal{F}(f(\cdot, t))}{\delta f}(y) \frac{\partial f}{\partial t}(y, t) dy.$$

Inserting (3.20) into the above equation, and using Green’s formula, we have:

$$\frac{d}{dt} \mathcal{F}(f(\cdot, t)) = - \int_{y \in \mathcal{Y}} f(y, t) \left| \nabla_y \frac{\delta \mathcal{F}(f(\cdot, t))}{\delta f}(y) \right|^2 dy := -\mathcal{D}(f(\cdot, t)) \leq 0. \quad (3.21)$$

Using (3.21), Eq. (3.20) can be viewed as a gradient flow in the Wasserstein metric and can be discretized in time using the Jordan-Kinderlehrer-Otto scheme [18].

Therefore, $\mathcal{F}$ is Liapounov functional for this dynamic and $\mathcal{D}$ is the free-energy dissipation term. By fine analysis of $\mathcal{D}$, it is possible in some cases to deduce decay rates from this kind of estimate [14, 32]. Equilibria given by (3.11) are critical points of $\mathcal{F}$ subject to the constraint $\int f dy = 1$ and the chemical potential μ is the Lagrange multiplier of this constraint in this optimization problem. Each of these critical points corresponds to a Nash equilibrium. However, these critical points are not necessarily global minimizers of the free energy. Among these equilibria, the ground states, which are the global minimizers of $\mathcal{F}$ are the most stable ones. Other equilibria are either not stable or only locally stable (or meta-stable). The co-existence of several stable equilibria may give rise to phase transitions and hysteresis behavior if bifurcation parameters are involved and varied.

4 The inhomogeneous configuration case: Nash Equilibrium macroscopic closure

Now, we return to the inhomogeneous configuration case (2.6), (2.7) where the positions of the players in the social configuration space is considered. The goal of this section is to investigate the ensemble motion of the players at large time scales, averaging out over their individual decision variables. For this purpose, we have to assume a temporal scale separation, where individual decisions are fast compared to the evolution of the ensemble of players in configuration space. We also need to observe the system as a bulk, averaging out the fine details of the individual players in configuration space. Therefore, we will introduce a suitable coarse-graining procedure. We take advantage of the fact that individuals act on their decision variables in such a way that the augmented cost function μ_f is gradually reduced. Eventually, at large times, no agent can reduce μ_f any further by acting on its own decision variables. Such a state is by definition a Nash equilibrium and is given by (3.11). We use this equilibrium as a prescription for the internal decision variable distribution of the agents. In this section, we provide the details of this coarse-graining process, known as the hydrodynamic limit in kinetic theory.

In order to manage the various scales in a proper way, we first change the variables to dimensionless ones. Let t_0 be a time unit and let $x_0 = at_0$, where a is the typical magnitude of V . We choose t_0 in such a way that the magnitude of Φ is $\mathcal{O}(1)$ and introduce the quantity $\tilde{d} = dt_0 = \mathcal{O}(1)$. The decision space $\mathcal{Y}$ is already dimensionless and the variable y does not require any scaling. Introducing new variables $\tilde{x} = x/x_0$, $\tilde{t} = t/t_0$, $\tilde{f}(\tilde{x}, y, \tilde{t}) = x_0^n f(x, y, t)$, $\tilde{V}(\tilde{x}, y) = V(x, y)/a$, $\tilde{\Phi}_{\tilde{f}}(\tilde{x}, y) = \Phi_f(x, y)$, Eq. (2.6) is written:

$$\partial_{\tilde{t}} \tilde{f} + \nabla_{\tilde{x}} \cdot (\tilde{V}(\tilde{x}, y) \tilde{f}) + \nabla_y \cdot (\tilde{F}_{\tilde{f}} \tilde{f}) = \tilde{d} \Delta_y \tilde{f}, \quad (4.1)$$

where $\tilde{F}_{\tilde{f}}$ is given by

$$\tilde{F}_{\tilde{f}}(\tilde{x}, y, \tilde{t}) = -\nabla_y \tilde{\Phi}_{\tilde{f}}(\tilde{x}, y), \quad (4.2)$$

We now introduce the macroscopic scale. Referring to the discussion of the beginning of this section, we change the configuration space unit and the time unit to new ones x'_0 , t'_0 which are large compared to x_0 , t_0 . Specifically, we let $\varepsilon \ll 1$ be a small parameter and define $x'_0 = x_0/\varepsilon$, $t'_0 = t_0/\varepsilon$. Here, ε refers to the "small" average change of the configuration of the ensemble of agents on the "fast" time-scale of the evolution of the decision variables. In the kinetic framework, ε would be a measure of the particle mean-free path in macroscopic units. By doing so, we change the space and time variables $\tilde{x}$ and $\tilde{t}$ to macroscopic variables $\hat{x} = \varepsilon \tilde{x}$, $\hat{t} = \varepsilon \tilde{t}$ and define $\hat{f}(\hat{x}, y, \hat{t}) = \varepsilon^{-n} \tilde{f}(\tilde{x}, y, \tilde{t})$. Inserting this change of variables into (4.1), (4.2), we are led to the following perturbation problem (dropping the hats and tildes for simplicity):

$$\varepsilon (\partial_t f^\varepsilon + \nabla_x \cdot (V(x, y) f^\varepsilon)) + \nabla_y \cdot (F_{f^\varepsilon}^\varepsilon f^\varepsilon) = d \Delta_y f^\varepsilon, \quad (4.3)$$

where F_{f^ε} is given by

$$F_{f^\varepsilon}^\varepsilon(x, y, t) = -\nabla_y \Phi_{f^\varepsilon}^\varepsilon(x, y). \quad (4.4)$$

The following assumption is an assumption of spatial scale separation between the decision and social configuration variables.

Assumption 4.1 *For a distribution function $f(x, y)$, $f \in \mathcal{P}_{ac}(\mathcal{X} \times \mathcal{Y})$, we assume that Φ_f^ε can be developed as follows:*

$$\Phi_f^\varepsilon(x, y) = \Phi_{\rho(x), \nu_x}(x, y) + \mathcal{O}(\varepsilon^2), \quad (4.5)$$

with

$$\nu_x(y) = \frac{1}{\rho(x)} f(x, y), \quad \rho(x) = \int_{y \in \mathcal{Y}} f(x, y) dy, \quad (4.6)$$

and $\Phi_{\rho, \nu}$ is a map $[0, \infty) \times \mathcal{P}_{ac}(\mathcal{Y}) \rightarrow C^2(\mathcal{X} \times \mathcal{Y})$, $(\rho, \nu) \mapsto \Phi_{\rho, \nu}$.

In short, ν_x is the conditional probability density of f conditioned on fixing the position $x \in \mathcal{X}$, and it belongs to $\mathcal{P}_{ac}(\mathcal{Y})$. Eq. (4.5) states that, up to factors of order $\mathcal{O}(\varepsilon^2)$, the cost function is a functional of this conditional probability and of the density only, and therefore, only depends on local quantities at social position x . The $\mathcal{O}(\varepsilon^2)$ term collects all non-local effects in social position space. These effects are supposed to be much smaller than the local ones. This is an expression of the scale separation in social space: local effects in social space are supposed to have a much bigger influence than non-local ones on a given subject.

Indeed, Assumption 4.1 states that the fast dynamics which are driven by the leading order of the cost function (4.5) and which only acts on the decision variable y , only depends on the other agents located at the same social position x . The remainder $\mathcal{O}(\varepsilon^2)$ term, which collects all non-local effects acts even more slowly than the slow dynamics (the order $\mathcal{O}(\varepsilon)$ in (4.1)) which affects the social position variable x . If the remainder term were $\mathcal{O}(\varepsilon)$ only, the slow dynamics would exhibit a contribution coming from the non-local term, which is neglected here. If the scale-separation assumption 4.1 is not satisfied, the coarse-graining procedure cannot be implemented since the social variable x evolves on the same scale as the decision variable y .

The macroscopic limit is about taking the limit $\varepsilon \rightarrow 0$ in this set of equations. In order to do so, we write (4.3), (4.4) as follows:

$$\partial_t f^\varepsilon + \nabla_x \cdot (V(x, y) f^\varepsilon) = \frac{1}{\varepsilon} Q(f^\varepsilon), \quad (4.7)$$

with Q given by

$$Q(f) = \nabla_y \cdot (\nabla_y \Phi_{\rho(x, t), \nu_{x, t}} f + d \nabla_y f), \quad (4.8)$$

and where $\rho(x, t)$, $\nu_{x, t}$ are related to $f(t)$ by (4.6). Here, we have used (4.5) to replace Φ^ε by Φ in (4.7), (4.8) and dropped the remaining $\mathcal{O}(\varepsilon)$ terms. In the example section below, we will show that this assumption is actually quite natural.

Here again, we emphasize that (x, t) now refers to slow variables. The left-hand side of (4.7) describes how the distribution of agents as a function of the external variables (the social configuration x) evolves. This evolution is driven by the fast, local evolution

of this distribution as a function of the individual decision variables y described by the right-hand side. The parameter ε at the denominator highlights that fact that the internal decision variables evolve on a faster time-scale than the external social configuration variables. The fast evolution of the internal decision variables drives the system towards an equilibrium, i.e., solution of $Q(f) = 0$. Such a solution is referred to in physics as a Local Thermodynamical Equilibrium (LTE). Below, we use the results of the previous section to show that, in this case, the LTE's are given by Nash equilibria.

To highlight this fact, by factoring out $\rho(x, t)$ from the expression of Q in (4.8), we can recast it as follows:

$$Q(f) := \rho(x, t) \mathcal{Q}_{\rho(x, t)}(\nu_{x, t}), \quad (4.9)$$

where, for any $\rho \in \mathbb{R}^+$, we define the operator $\mathcal{Q}_\rho$ acting on $\mathcal{P}_{ac}(\mathcal{Y})$ as follows:

$$\mathcal{Q}_\rho(\nu) := \nabla_y \cdot (\nabla_y \Phi_{\rho, \nu} \nu + d \nabla_y \nu). \quad (4.10)$$

The equation $Q(f) = 0$ can then be recast (supposing that $\rho(x, t) \neq 0$) into $\mathcal{Q}_{\rho(x, t)}(\nu_{x, t}) = 0$. But the operator $\mathcal{Q}_\rho$ freezes the slow variables (x, t) and acts only on the distribution of agents in the decision variable y . Therefore, this equation is merely a homogeneous configuration problem and we can apply Proposition 3.2 to solve it. This leads to the following lemma whose proof is a direct application of Proposition 3.2 and is omitted.

Lemma 4.1 *The LTE, i.e. the solutions of $Q(f) = 0$ are given by*

$$f(x, y, t) = \rho(x, t) \nu_{eq, \rho(x, t)}(y), \quad (4.11)$$

where $\nu_{eq, \rho}(y)$ is a solution of $\mathcal{Q}_\rho(\nu) = 0$. Such solutions $\nu_{eq, \rho}(y)$ are given by the resolution of the Nash equilibrium fixed point problem

$$\nu_{eq, \rho}(y) = \frac{1}{Z_{\Phi_{\rho, \nu_{eq, \rho}}}} \exp\left(-\frac{\Phi_{\rho, \nu_{eq, \rho}}(y)}{d}\right), \quad Z_{\Phi_{\rho, \nu_{eq, \rho}}} = \int_{y \in \mathcal{Y}} \exp\left(-\frac{\Phi_{\rho, \nu_{eq, \rho}}(y)}{d}\right) dy. \quad (4.12)$$

Now, we can state the result for the coarse-graining limit $\varepsilon \rightarrow 0$ inside Eq. (4.7). We have

Theorem 4.2 *Under Assumption 4.1, suppose that the solution f^ε to (4.7) converges to a function f when $\varepsilon \rightarrow 0$ smoothly, which means in particular that all derivatives of f^ε converge to the corresponding derivative of f . Then, formally f is given by an LTE (4.11). The density $\rho(x, t)$ satisfies the following conservation law:*

$$\partial_t \rho + \nabla_x \cdot (\rho u) = 0, \quad (4.13)$$

with

$$u = u[\nu_{eq, \rho(x, t)}](x), \quad (4.14)$$

being the mean social velocity of $\nu_{eq, \rho(x, t)}$ and $u[\nu](x)$ is given by

$$u[\nu](x) = \int_{y \in \mathcal{Y}} V(x, y) \nu(y) dy, \quad (4.15)$$

for all distributions $\nu \in \mathcal{P}_{ac}(\mathcal{Y})$.

Remark 4.1 *The quantity $u[\nu]$, which could be referred to as an ability to move or as a mean velocity in social configuration space is constructed by averaging the individual social velocities $V(x, y)$ of all the individuals located at social configuration x having strategy y , over the Nash equilibrium distribution $\nu_{eq, \rho(x, t)}$.*

Proof of Theorem 4.2. From (4.7), we have that $Q(f^\varepsilon) = \mathcal{O}(\varepsilon)$ and owing to the convergence assumptions made on f^ε , we have $Q(f) = 0$. Thanks to Lemma 4.1, f is of the form (4.11). Now, observe that 1 is a collisional invariant of Q , meaning that $\int_{y \in \mathcal{Y}} Q(f)(y) dy = 0$, for all functions $f(y)$ (simply by Green's formula and the boundary conditions). Therefore, integrating (4.7) with respect to y leads to

$$\partial_t \rho^\varepsilon + \nabla_x \cdot (\rho^\varepsilon u^\varepsilon) = 0, \quad (4.16)$$

with $u^\varepsilon(x, t) = u[\nu_{x, t}^\varepsilon](x)$ where $u[\nu](x)$ is given by (4.15) and $\nu_{x, t}^\varepsilon$ is related to f^ε by the first eq. (4.6). Then, taking the limit $\varepsilon \rightarrow 0$ in (4.16) and using that $\rho^\varepsilon \rightarrow \rho$ and $\nu_{x, t}^\varepsilon \rightarrow \nu_{eq, \rho(x, t)}$, we get that $u^\varepsilon \rightarrow u[\nu_{eq, \rho(x, t)}](x)$ and that the limit of Eq. (4.16) is precisely (4.13). $\blacksquare$

Remark 4.2 *We note that Eq. (4.13) (complemented with an initial condition $\rho_0(x)$ and possibly boundary conditions) does not necessarily lead to a closed system. We will provide examples in the next section where additional equations may be required to provide a closed problem. However, in many cases, the solution of the Nash equilibrium problem (3.11) is not known explicitly. This suggests the development of coarse-graining strategies, based on e.g. the Heterogeneous Multiscale Method [13] or kinetic upscaling [9].*

5 Models of social herding behavior

5.1 General framework

Here, we specify the potential $\Phi_f(x, y)$ as given by the following kernel:

$$\Phi_f(x, y) = \int_{(x', y') \in \mathcal{X} \times \mathcal{Y}} k(x, y, x', y') f(x', y') dx' dy', \quad (5.1)$$

where $(x, y, x', y') \in (\mathcal{X} \times \mathcal{Y})^2 \mapsto k(x, y, x', y') \in \mathbb{R}$ is a given function. To be more specific, we focus on a model of social herding behavior, where pairs of agents try to minimize the angle between their respective social velocities. Namely, we set:

$$k(x, y, x', y') = -K(x, x') V(x, y) \cdot V(x', y'), \quad (5.2)$$

where $V(x, y)$ is the velocity in social space specified earlier and the dot refers to inner product in the vector space $\mathcal{X}$. By trying to minimize the angle between their own velocity and that of their neighbors, the agents adopt a mimetic behavior, and tend to move in social space in the same direction as the others. We can write

$$\Phi_f(x, y) = -V(x, y) \cdot \mathcal{W}_f(x), \quad (5.3)$$

with

$$\mathcal{W}_f(x) = \int_{(x', y') \in \mathcal{X} \times \mathcal{Y}} K(x, x') V(x', y') f(x', y') dx' dy' \in \mathcal{X}. \quad (5.4)$$

We can view $\mathcal{W}_f$ as some average of $V(x, y)$ over f .

Now, let us first focus on the homogeneous configuration case, letting $K = 1$. In this case, $f(y, t)$ satisfies (3.1) with $\Phi_f(y)$ given by:

$$\Phi_f(y) = -V(y) \cdot \mathcal{W}_f, \quad \mathcal{W}_f = \int_{y' \in \mathcal{Y}} V(y') f(y') dy' \quad (5.5)$$

By (3.11) the Nash equilibrium is now depending on a parameter $W \in \mathcal{X}$. It is denoted by M_W and given by (3.5) with $\Phi(y) = -V(y) \cdot W$, i.e.

$$M_W(y) = \frac{1}{Z_W} \exp\left(\frac{1}{d}(V(y) \cdot W)\right) \quad \text{with} \quad Z_W = \int_{y \in \mathcal{Y}} \exp\left(\frac{1}{d}(V(y) \cdot W)\right) dy. \quad (5.6)$$

Now, eq. (3.11) which defines a Nash equilibrium is replaced by a ‘compatibility condition’ deduced from (5.4) and which expresses that

$$W = \mathcal{W}_{M_W},$$

or equivalently

$$W \int_{y \in \mathcal{Y}} \exp\left(\frac{1}{d}(V(y) \cdot W)\right) dy = \int_{y \in \mathcal{Y}} \exp\left(\frac{1}{d}(V(y) \cdot W)\right) V(y) dy. \quad (5.7)$$

The associated game is a potential game. Indeed, we introduce the potential energy

$$\mathcal{U}(f) = -\frac{1}{2} |\mathcal{W}_f|^2. \quad (5.8)$$

According to definition (3.16), we have, for all test functions $\phi(y)$,

$$\begin{aligned} \int_{y \in \mathcal{Y}} \frac{\delta \mathcal{U}(f)}{\delta f}(y) \phi(y) dy &= -\mathcal{W}_f \cdot \int_{y \in \mathcal{Y}} \frac{\delta \mathcal{W}_f}{\delta f} \phi(y) dy \\ &= -\mathcal{W}_f \cdot \int_{y \in \mathcal{Y}} V(y) \phi(y) dy \\ &= \int_{y \in \mathcal{Y}} \Phi_f(y) \phi(y) dy, \end{aligned} \quad (5.9)$$

where, to pass from the first to the second line, we have used that, in the homogeneous configuration case, $\mathcal{W}_f$ is linear with respect to f . So, we get:

$$\frac{\delta \mathcal{U}(f)}{\delta f}(y) = \Phi_f(y), \quad (5.10)$$

which shows that the game with augmented cost function $\mu_f(y)$ given by (3.3) is a potential game associated to potential $\mathcal{U}$. Its variational structure is associated to the following free energy functional (thanks to (3.17) (3.18) and (5.10)):

$$\mathcal{F}(f) = \mathcal{S}(f) - \frac{1}{2}|\mathcal{W}_f|^2. \quad (5.11)$$

In economics, one may be interested in the ‘social cost’ [5, 6] defined by:

$$\mathcal{C}(f) = \int_{y \in \mathcal{Y}} \mu_f(y) f(y) dy = \mathcal{S}(f) - \int_{y \in \mathcal{Y}} \Phi_f(y) f(y) dy, \quad (5.12)$$

where the second equality comes from (3.3), (3.17). Definition (5.12) expresses that the total cost for the society is the sum of the individual costs $\mu_f(y)$ averaged over the distribution of strategies $f(y)$. Now, taking $\phi = f$ in (5.9) we have, for all $f \in \mathcal{P}_{ac}(\mathcal{Y})$:

$$\int_{y \in \mathcal{Y}} \Phi_f(y) f(y) dy = \int_{y \in \mathcal{Y}} \frac{\delta \mathcal{U}(f)}{\delta f}(y) f(y) dy.$$

But, noting that $\mathcal{U}(f)$ is a quadratic function of f , we have the following identity, which is valid for all degree 2 homogeneous functions:

$$\int_{y \in \mathcal{Y}} \frac{\delta \mathcal{U}(f)}{\delta f}(y) f(y) dy = 2\mathcal{U}(f).$$

It follows that, for all $f \in \mathcal{P}_{ac}(\mathcal{Y})$:

$$\int_{y \in \mathcal{Y}} \Phi_f(y) f(y) dy = -|\mathcal{W}_f|^2. \quad (5.13)$$

Then, the social cost (5.12) has the expression

$$\mathcal{C}(f) = \mathcal{S}(f) - |\mathcal{W}_f|^2. \quad (5.14)$$

Note, that the free energy (5.11) and social cost (5.14) differ by a factor $1/2$ in front of $|\mathcal{W}_f|^2$. Then, we have $\mathcal{F}(f) = \mathcal{S}(f) + \frac{1}{2}|\mathcal{W}_f|^2$. Therefore, a minimizer of the free energy is not necessarily a minimizer of the social cost, which is called a ‘social optimum’. The reason for this is that the agents take into account the cost of their own interaction but do not take into account the cost of the interaction for the agents they are interacting with. Hence, they are missing half of the total interaction energy. Consequently, the difference $\mathcal{F}(f) - \mathcal{C}(f) = \frac{1}{2}|\mathcal{W}_f|^2$ is a kind of measure of social disorder. In general, a Nash equilibrium gives rise to a minimizer of the free energy instead of the social cost. The reason is that individual players make strategies without taking into account the cost of the freely available social infrastructure. To correct this discrepancy, one has to make players pay for the use of this infrastructure by e.g. assigning taxes. In the present cases, taxes would lead to an augmented cost function equal to $\mu_f(y) - V(y) \cdot \mathcal{W}_f$. An example pertaining with city planning can be found in [6].

5.2 Example: animal herding model

In this section, we consider a special case of the above one which describes the herding behavior a group of animals or a human crowd. The social space $\mathcal{X}$ coincides with the geographical space $\mathbb{R}^n$ (with $n = 2$ (for crowds) or $n = 3$ (for fish schools for instance)). The decision variable y is the direction of the motion of the individuals and is such that $y \in \mathcal{Y} = \mathbb{S}^{n-1}$, where $\mathbb{S}^{n-1}$ is the unit sphere of $\mathbb{R}^n$ endowed with the Lebesgue measure dy (normalized such that the total measure of $\mathcal{Y}$ is equal to 1). The function $V(y)$ relating the decision variable to the physical speed is independent of x and simply given by:

$$V(y) = y,$$

where the speed (supposed uniform and independent of position) is normalized to 1 through the non-dimensionalization procedure. We take the same kernel (5.2) as before, which leads to the cost function

$$\Phi_f(x, y) = -y \cdot \mathcal{W}_f(x), \quad (5.15)$$

with

$$\mathcal{W}_f(x) = \int_{(x', y') \in \mathbb{R}^n \times \mathbb{S}^{n-1}} K(x, x') y' f(x', y') dx' dy'. \quad (5.16)$$

In the homogenous configuration case (where we set $K = 1$), the free energy is still given by (5.11) where now $\mathcal{W}_f$ is given by

$$\mathcal{W}_f = \int_{y' \in \mathbb{S}^{n-1}} y' f(y') dy'.$$

Then, from (5.6), the Nash equilibrium is given by a so-called Von-Mises-Fischer (VMF) distribution

$$M_W(y) = \frac{1}{Z_W} \exp\left(\frac{1}{d}(y \cdot W)\right), \quad Z_W = \int_{y \in \mathbb{S}^{n-1}} \exp\left(\frac{1}{d}(y \cdot W)\right) dy, \quad (5.17)$$

where $W \in \mathbb{R}^n$ is a solution of (5.7). In the present context, this equation is written:

$$W \int_{y \in \mathbb{S}^{n-1}} \exp\left(\frac{1}{d}(y \cdot W)\right) dy = \int_{y \in \mathbb{S}^{n-1}} \exp\left(\frac{1}{d}(y \cdot W)\right) y dy. \quad (5.18)$$

By rotational symmetry and expressing the integrals in (5.18) in polar coordinates, we can write

$$W = |W| \Omega, \quad (5.19)$$

where $\Omega \in \mathbb{S}^{n-1}$ is arbitrary. The quantity $\kappa = |W|/d$ satisfies:

$$c(\kappa) = d \kappa, \quad (5.20)$$

with

$$c(\kappa) = \frac{\int_0^\pi e^{\kappa \cos \theta} \cos \theta \sin^{n-2} \theta d\theta}{\int_0^\pi e^{\kappa \cos \theta} \sin^{n-2} \theta d\theta}, \quad (5.21)$$

and $\cos \theta = y \cdot \Omega$. Then, the VMF distribution (5.17) is more conveniently written $M_{\kappa\Omega}$ (where $\kappa \in \mathbb{R}_+$ is the concentration parameter and Ω is the mean direction) as:

$$M_{\kappa\Omega}(y) = \frac{1}{Z_\kappa} \exp(\kappa(y \cdot \Omega)), \quad (5.22)$$

with Z_κ given by the denominator of (5.21). The quantity $c(\kappa)$ is the order parameter. It is an increasing function of κ which satisfies $0 \leq c(\kappa) \leq 1$. When $c(\kappa) \approx 0$, then $M_{\kappa\Omega}(y)$ is nearly isotropic (i.e. $M_{\kappa\Omega}(y) \approx 1$). On the other-hand, when $c(\kappa) \rightarrow 1$, which happens when $\kappa \rightarrow \infty$, then $M_{\kappa\Omega}(y) \rightarrow \delta_\Omega(y)$ (see details in [8, 14]).

Now, we look at the solutions of the compatibility condition (5.20). This analysis has been performed in [8, 14]. We only summarize the final results in the following.

Theorem 5.1 [8, 14] (i) If $c'(0) = \frac{1}{n} \leq d$, then, the only solution of Eq. (5.20) is $\kappa = 0$ and the associated equilibrium (5.22) is the uniform distribution $M_0 = 1$. It is a stable equilibrium.

(ii) If $c'(0) = \frac{1}{n} > d$, then, there exist exactly two solutions of Eq. (5.20): $\kappa = 0$ and another solution denoted by $\kappa_d > 0$. κ_d is a strictly decreasing function of $d \in [0, \frac{1}{n}]$ onto $(+\infty, 0]$. The associated equilibria (5.22) are the uniform distribution $M_0 = 1$ associated to $\kappa = 0$ and all VMF distributions $M_{\kappa_d\Omega}$ where Ω takes any value on the sphere $\mathbb{S}^{n-1}$. The uniform equilibrium is now unstable and the VMF equilibria $M_{\kappa_d\Omega}$ for all $\Omega \in \mathbb{S}^{n-1}$ are the ground states of the free energy and are stable.

We refer to [8, 14] for the precise mathematical statement of the stability result, as well as for rate estimates of convergence to the equilibria in the homogeneous configuration case.

Remark 5.1 If $n = 1$, then $\mathbb{S}^{n-1} = \{-1, 1\}$ and $c(\kappa) = \tanh(\kappa)$. The compatibility condition (5.20) is the same as the mean-field equation in the Ising spin model for ferromagnetism [17].

Now, we apply the coarse-graining procedure with Nash equilibrium closure developed in section 4 to this special case. To implement this closure, we first need to verify condition (4.5). For this purpose, we assume that

$$K(x, x') = \bar{k}\left(\left|\frac{x - x'}{\varepsilon}\right|\right), \quad (5.23)$$

with $\bar{k}(r)$: $r \in [0, \infty) \rightarrow \mathbb{R}_+$ a given kernel. The quantities associated to such kernel K by (5.15) and (5.16) are denoted by Φ_f^ε and $\mathcal{W}_f^\varepsilon$. For simplicity, we assume

$$\int_{x \in \mathcal{X}} \bar{k}(|x|) dx = 1.$$

Then, inserting (5.23) into (5.16) and expanding in powers of ε , we get, for $f \in \mathcal{P}_{\text{ac}}(\mathcal{X} \times \mathcal{Y})$:

$$\mathcal{W}_f^\varepsilon(x) = \rho(x) \tilde{\mathcal{W}}_{\nu_x} + O(\varepsilon^2), \quad (5.24)$$

with for all $\nu \in \mathcal{P}_{\text{ac}}(\mathcal{Y})$,

$$\tilde{\mathcal{W}}_\nu = \int_{y' \in \mathbb{S}^{n-1}} y' \nu(y') dy'. \quad (5.25)$$

By inserting this expansion into (5.15), we get

$$\Phi_f^\varepsilon(x, y) = \Phi_{\rho, \nu_x}(y) + O(\varepsilon^2), \quad (5.26)$$

where, for $\rho \in \mathbb{R}_+$ and $\nu \in \mathcal{P}_{\text{ac}}(\mathcal{Y})$, we set

$$\Phi_{\rho, \nu}(y) = -\rho y \cdot \tilde{\mathcal{W}}_\nu. \quad (5.27)$$

We note that, in order to recover the homogeneous configuration setting of the beginning of this section, $\mathcal{W}_f$ must be replaced by $\rho \mathcal{W}_\nu$ in (5.15). It follows that the compatibility condition (5.20) becomes

$$c(\kappa) = \kappa \frac{d}{\rho},$$

and that the Nash equilibrium solutions are now the VMF distributions $M_{\kappa_{d/\rho}\Omega}$, with $\Omega \in \mathbb{S}^{n-1}$. The discussion of Theorem 5.1 is still valid provided that d is replaced by d/ρ everywhere. Therefore, there are two regimes corresponding to items (i) and (ii) in the statement of Theorem 5.1. We successively describe the models resulting from the application of Theorem 4.2 for these two regimes.

- (i) Large noise or small density case: $\frac{d}{\rho} \geq \frac{1}{n}$. Then, the only Nash equilibrium being the isotropic distribution $M_0 = 1$, the macroscopic velocity u as given by (4.14), (4.15) is

$$u = u[1] = \int_{y \in \mathbb{S}^{n-1}} y dy = 0,$$

by antisymmetry. The macroscopic equation (4.13) reduces to

$$\partial_t \rho = 0.$$

In order to get a meaningful macroscopic model, we must rescale time to diffusive scales. In this case, a diffusion approximation procedure leads to a nonlinear diffusion equation for ρ . Details can be found in [8].

- (ii) Small noise or large density case: $\frac{d}{\rho} < \frac{1}{n}$. Then, we use the ground-state Nash equilibrium $M_{\kappa_{d/\rho}\Omega}$, where $\Omega \in \mathbb{S}^{n-1}$. In this case, f is given by (4.11), i.e.:

$$f(x, y, t) = \rho(x, t) M_{\kappa_{d/\rho}\Omega(x, t)}(y). \quad (5.28)$$

By the computations above, the mean velocity u is given by

$$u(x, t) = c(\kappa_{d/\rho}) \Omega(x, t) \neq 0.$$

The Nash Equilibrium macroscopic closure equation (4.13) gives

$$\partial_t \rho + \nabla_x \cdot (c(\kappa_{d/\rho}) \rho \Omega) = 0. \quad (5.29)$$

We note that it does not provide an equation for $\Omega(x, t)$ yet and as such, would lead to an ill-posed problem. However, by using the concept of Generalized Collision Invariant (GCI) [12], it is possible to derive the equation for Ω . This equation reads:

$$\partial_t \Omega + b(\rho)(\Omega \cdot \nabla_x) \Omega + \Theta(\rho) P_{\Omega^\perp} \nabla_x \rho = 0, \quad (5.30)$$

where $b(\rho)$ and $\Theta(\rho)$ are real-valued functions of ρ and $P_{\Omega^\perp} = \text{Id} - \Omega \otimes \Omega$ is the orthogonal projection of $\mathcal{X}$ onto the hyperplane space $(\text{Span}\{\Omega\})^\perp$ orthogonal to Ω . The functions b and Θ are not specified here. They are obtained through the application of the GCI to (4.11). Details can be found in [8]. We note that because of the presence of the projection $P_{\Omega^\perp}$ the constraint $|\Omega| = 1$ is propagated in time as soon as it is verified at time $t = 0$. We note that the system is not in conservative form but, in some conditions, it can be shown to be well-posed [10].

This example illustrates that the Nash Equilibrium closure can be effectively used to derive macroscopic closures. However, the mere mass conservation equation (4.13) may be not be enough to provide a well-posed closed system and that additional techniques must be called for in order to find a closed system.

6 Conclusion and perspectives

In this paper we have provided a framework for the time evolution of a system of rational players in a non-cooperative anonymous game with a continuum of players (or Mean-Field Game) which collectively make their decision by choosing the best-reply strategy, i.e. they move in the steepest descent direction of the individual cost functions. Assuming that the individual actions are fast and localized in social configuration space, we have derived a macroscopic dynamic which describes the large scale evolution of the parameters of the local Nash equilibria. In forthcoming works, we plan to apply this framework to various phenomena such as the evolution of the distribution of wealth in the economic neighborhood, opinion formation, social dynamics and collective decision making. The development of numerical methods based on the gradient flow structure offers interesting perspective for the computation of the local Nash equilibria in the case of potential games. Various elaborations of our framework can be envisioned, such as including mixed strategies or a non-deterministic component of the cost function, like e.g. in [21].

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